



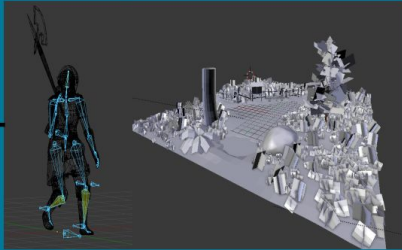
# 87 Real-time Rendering of a Scene With Many Pedestrians

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Import of created models and animations



Artificial intelligence for movement using path-finding and steering behaviors



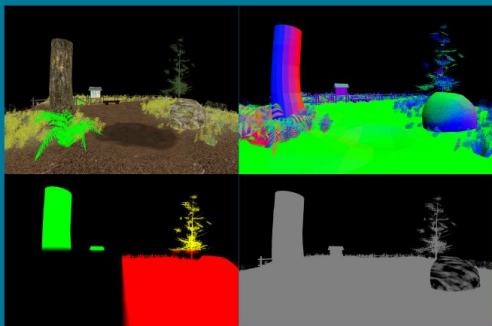
Screen Space Ambient Occlusion



Fast Approximate Anti-Aliasing



Deferred rendering



Lens-flare

