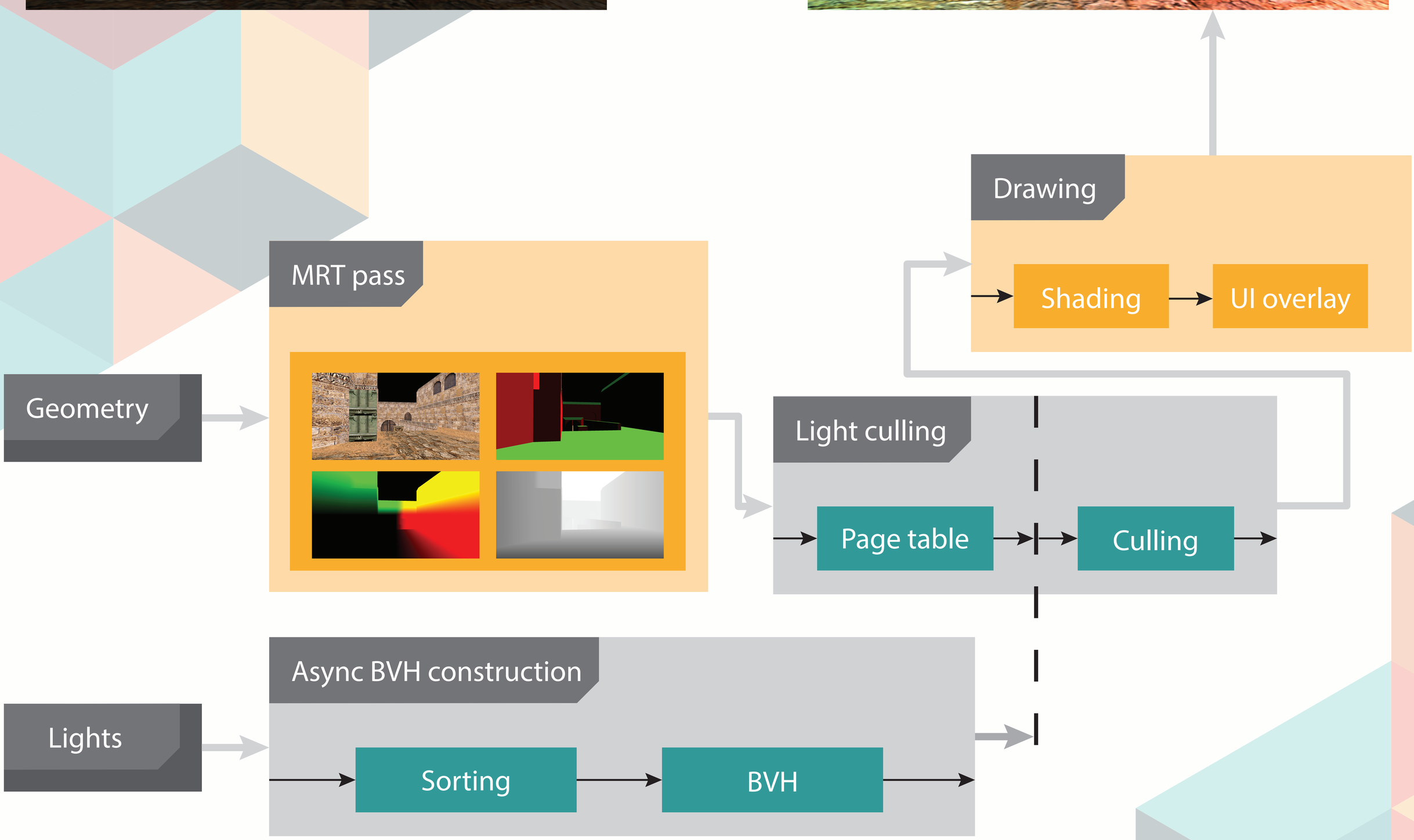
BRNO UNIVERSITY OF TECHNOLOGY
FACULTY OF INFORMATION TECHNOLOGY

#36

Excel@FIT 2019

Clustered deferred shading in Vulkan API



Vulkan™ C++ NVIDIA®

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