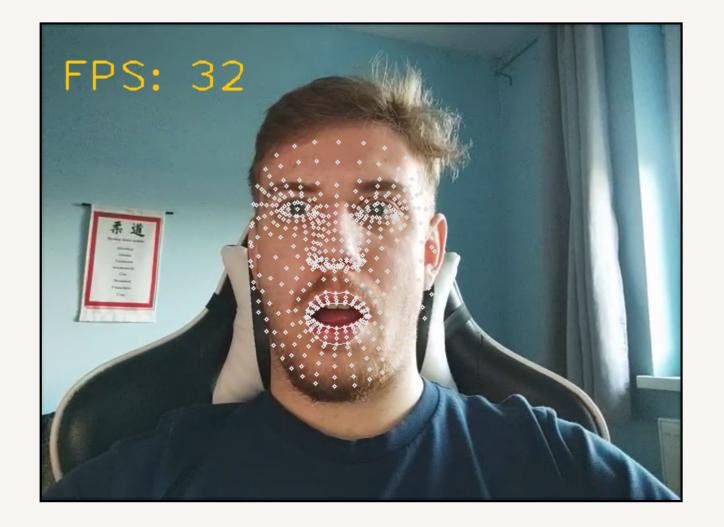
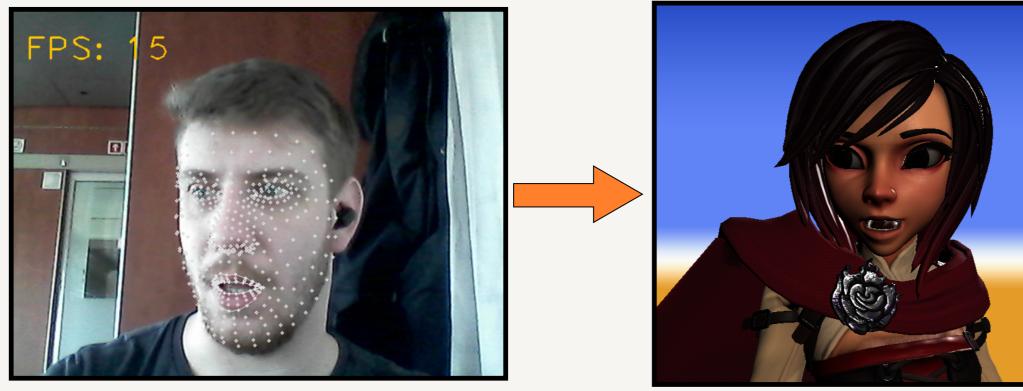


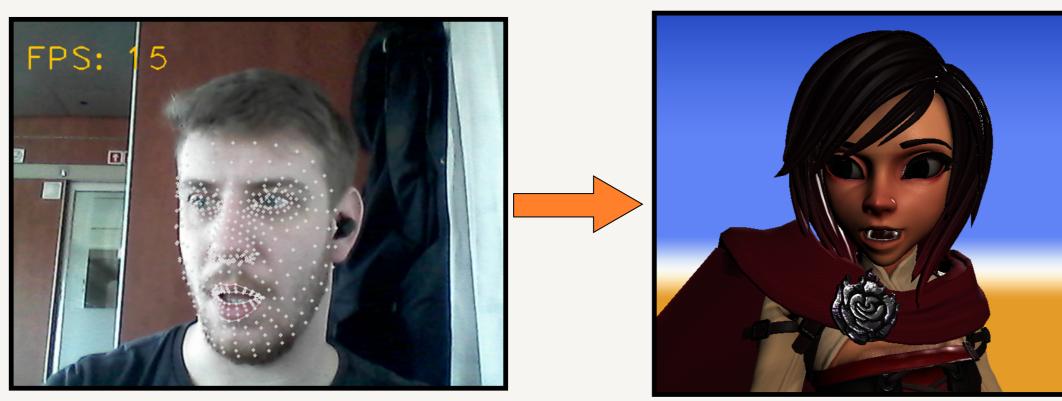


# Animation of Avatar Face Based on Human Face Video

#### Obtain information about face geometry from 478 landmarks



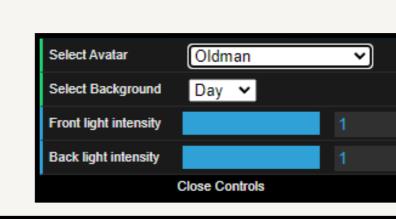


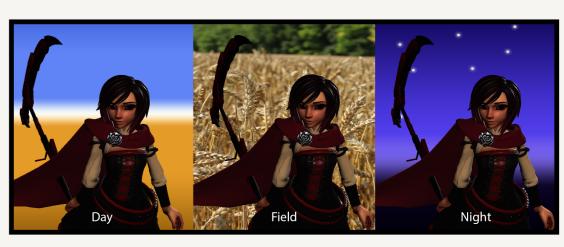




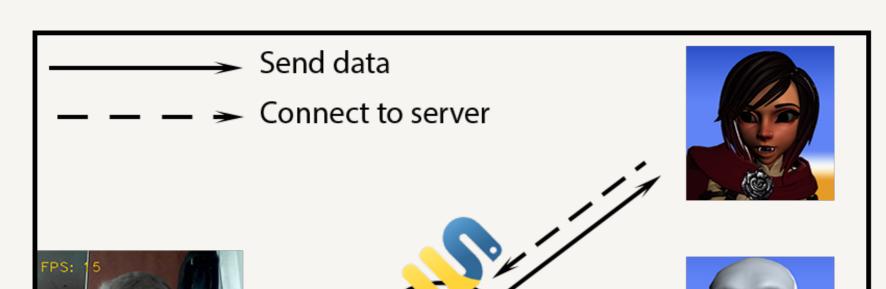
# and apply them on avatar

#### Select one avatar out of many different avatars and adjust your scene settings









### **Gonnect multiple avatar animators**



Martin Takács 2022

Under supervision of: prof. Ing. Herout Adam, Ph.D.



